

## Engineering Challenge Reflection and Light

## Reflection and Light

 Engineering Challenge: Model Building
## Standards

4-PS4-2: Develop a model to describe that light reflecting from objects and entering the eye allows objects to be seen.
[Assessment Boundary: Assessment does not include knowledge of specific colors reflected and seen, the cellular mechanisms of vision, or how the retina works.]

## Vocabulary

- visible: able to be seen
- vision: the ability to see
- light: a form of energy that allows us to see
- reflection: when light hits an object and bounces off
- refraction: when light bends passing from one transparent $n$
- absorption: the process of soaking up something
- barrier: something that blocks the way
- transparent: all light passes through; you can see ty-
- translucent: some light passes through; you can't
- opaque: no light passes through; you can't


## Learning Goal

The student will create a 2D del shy iects are visible only when light reflects off of $\phi$

## Success Criteria




## Teacher Directions

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## Reflection and Light Model: Engineering

## Before the Challenge ( 5 minutes)

- Optional: divide students into groups or partners.
- Provide each student with a copy of the recording sheet (pg. 5). Set out the common materials for all students to access or consider dividing up the materials and providing each table group with a set of materials. Sy will pick and choose what they use.


## Challenge Opener ( 10 minutes)

Explain that objects are only visible when light reflects off of them and into our eyes

- Read the challenge, which is at the top of the recording sheet.
- Define the word "model" and review the model requirements by referrin should use the boxes next to the requirements to check off the differy
- fyour students need a refresher on how the reflection of light allow
- light travels in a straight path from its source until it hits cometh
- An object is only visible when light reflects off of that
- Mirrors and barriers manipulate light and change nurd of a translucent barrier that changes what we s.
- Give students a few minutes to brainstorm individy
- Review the time limit and available materials with table group at a time, one person at a time ra a verbal plan before gathering materials


## Challenge ( 30 minutes)

Monitor and provide supp

- f students have troub represent each part of change the path that lig


## Reflection ( 10 minutes)

- Have students answer questions 1-3 in the reflection section of their recording sheet.
- If time allows, a few students can share their responses.
- Emphasize that mirrors can help us see objects out of sight by using reflection to change the path that light follows. Objects can only be seen when light reflects off of that objects and into our eyes.


## Teacher Script

## Reflection and Light Model: Engineering

## Before the Challenge ( 5 minutes)

- "Let's make sure your materials are ready. You should have your recording sheet and a pencil. You will be working [alone; with your partner; with your table group]."


## Challenge Opener ( 10 minutes)

- "We have learned that objects are only visible, or able to be seen, when light
- "Follow along on your recording sheet as Dread the challenge aloud: 'You and but you can't find your ball. You think your ball may be stuck in your neighbor's between your yard and their yard, and you cant see over the wall and into the tree reflection and light to create a model of something you could use to see $\varnothing$
cts off

gd gd


into our eyes." y catch on a sunny day, here is a brick wall
Shat you've learned about into the tree."'
- "The word 'model' means a visual to show how something works. It can objects) to be seen, the path that light follows, and the eye. Notice sheet. Use those boxes to check off the parts of your model as you m
- [Optional Refresher] "Remember that light travels in a straight reflects, refracts, or is absorbed. An object is only visible why barriers manipulate light and change what we see. Sup
The mirrors in a periscope reflect light to direct the 0
- "Take a moment to [think about/discuss with a po
- "You will have 30 minutes to complete this challeng group/person] at a time to carefully and $\%$


## Challenge ( 30 minutes)



- [As needed] "Take a loo Ae materials. W A you use to represent the different parts of your model?"


## Reflection ( 10 minutes)

- "Let's discuss \#1 on your recording sh seeing the tree."
- "Let's discuss \#2 on your re et. What if, instead of brick, the wall was made of glass? Would you still need to build a device to see over the wall? Why or why not?"
- "Let's discuss \#3 on your recording sheet. Did your model represent a way to use light and reflection to help you see an object out of sight? Explain. 千 not, what could you do to improve your model?" [Emphasize that mirrors help us see objects out of sight by using reflection to change the path that light follows. Objects can only be seen when light reflects off of those objects and into our eyes.]
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## Engineering Challenge

Reflection and Light Model

## Challenge:



You and a friend go outside to play catch on a sunny day, but you can't find your ball. You think your ball may be stuck in your neighbor's tree. The problem is, there is a brick wall between your yard and their yard, and you can't see over the wall and into


1. Describe how the wall interacts with
2. Describe how the brick wall interacts with the
3. What if, instead of brick, the wall y wall? Why or why not?

4. Did your model represent ay to use light and reflection to help you see an object out of sight? Explain. If not, what could you do e your model?
event you from seeing the tree.
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## Engineering Challenge

## Sample Work

Reflection and Light Model

## Challenge:



You and a friend go outside to play catch on a sunny day, but you can't find your ball. You think your ball may be stuck in your neighbor's tree. The problem is, there is a brick wall between your yard and their yard, and you can't see over the wall and into


2. What if, instead of brick, the wall y wall? Why or why not?

3. Did your model represent ay to use light and reflection to help you see an object out of sight? Explain. If not, what could you do


Yes, my model represented a way to use light and reflection to see an object out of sight. The model used
mirrors to reflect the image of the ball in the tree and direct the path of light down a tube into my eyes.

Sample Model
Reflection and Light Model: Engineering


## Sample Model

Reflection and Light Model: Engineering


Materials: poster board, pom-poms, cereal box, toilet paper rolls, pipe cleaners, tin foil, masking tape, markers, scissors

