

Engineering Challenge Reflection and Light

Reflection and Light Engineering Challenge: Model Building

and

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Standards

Simplify

Sciencĕ™

4-PS4-2: Develop a model to describe that light reflecting from objects and entering the eye allows objects to be seen.

[Assessment Boundary: Assessment does not include knowledge of specific colors reflected and seen, the cellular mechanisms of vision, or how the retina works.]

Vocabulary

- visible: able to be seen
- vision: the ability to see
- light: a form of energy that allows us to see
- reflection: when light hits an object and bounces off
- refraction: when light bends passing from one transparent m
- absorption: the process of soaking up something .
- barrier: something that blocks the wav
- transparent: all light passes through; you can see
- (gh \ translucent: some light passes through; you can't rough
- opaque: no light passes through; you can't perton

Learning Goal

The student will create a 2D As and into the when light reflects off of q'

ects are visible only

at all

Success Criteria

- Criteria 1- The student ates a m that accurately demonstrates that light reflecting from objects and of ng the eye allows objects to be seen.
- Criteria 2- The student ex changing the type of barrier (opaque ٠ vs transparent) changes what we see.

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Criteria 3- The student explains that you can use mirrors to direct the path ٠ of light in order to see a previously unseen object.

erials úde r¶ need: Illenge recording sheet

tional: scissors, glue, tape, markers

Com non Materials

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n addition, set out the following suggested materials for students to pick and choose what they will use. If you do not have all these items, feel free to leave out or substitute with similar items.

- cereal boxes
- toilet paper rolls
- paper towel rolls
- construction paper
- poster board
- aluminum foil
- self adhesive mirror sheets
- pipe cleaners
- tooth picks
- popsicle sticks
- pom-poms



Teacher Directions

Reflection and Light Model: Engineering

Before the Challenge (5 minutes)

- Optional: divide students into groups or partners.
- Provide each student with a copy of the recording sheet (pg. 5). Set out the common materials for all students to access or consider dividing up the materials and providing each table group with a set of materials. Stores will pick and choose what they use.

Challenge Opener (10 minutes)

Explain that objects are only visible when light reflects off of them and into our eyes

- Read the challenge, which is at the top of the recording sheet.
- Define the word "model" and review the model requirements by referring sheet, pointing out that students 6CO/ should use the boxes next to the requirements to check off the different \geq I as they're creating it. eir እ **J**arts lo see, i nd them that...
- If your students need a refresher on how the reflection of light allow

as needed while

- light travels in a straight path from its source until it hits cometh and th leither reflects, refracts, or is absorbed.
- An object is only visible when light reflects off of that
- Mirrors and barriers manipulate light and change we if ne remind them that sunglasses are an example periscopes to see above the water. of a translucent barrier that changes what we st \that s arina
- Give students a few minutes to brainstorm individ
- artne, / as a / ss before they begin creating their model. wi in your expectations for gathering common materials (one Review the time limit and available materials with hts. A table group at a time, one person at a time √. If λ Vlows a can have students write out their plans or provide you with a verbal plan before gathering materials

Challenge (30 minutes)

Monitor and provide sup If students have troub

represent each part of

change the path that light

(ud∮ Screate their models.

 \hbar to take a look at the materials and think about what can be used to ght source, path of light, object to be seen, and the eye). Remind them that mirrors can

Reflection (10 minutes)

- Have students answer questions 1-3 in the reflection section of their recording sheet.
- If time allows, a few students can share their responses.

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TOWS.

• Emphasize that mirrors can help us see objects out of sight by using reflection to change the path that light follows. Objects can only be seen when light reflects off of that objects and into our eyes.



Teacher Script

Reflection and Light Model: Engineering

Before the Challenge (5 minutes)

• "Let's make sure your materials are ready. You should have your recording sheet and a pencil. You will be working [alone; with your partner; with your table group]."

Challenge Opener (10 minutes)

- "We have learned that objects are only visible, or able to be seen, when light ref ∖cts off
- "Follow along on your recording sheet as I read the challenge aloud: 'You and a nd gd but you can't find your ball. You think your ball may be stuck in your neighbor's the between your yard and their yard, and you can't see over the wall and into the tree reflection and light to create a model of something you could use to see g wa
- "The word 'model' means a visual to show how something works. It can, object(s) to be seen, the path that light follows, and the eye. Notice to (xes nà sheet. Use those boxes to check off the parts of your model as you may , that 🛿

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- vou don't leave anything out." til it hits something, and then either • [Optional Refresher] "Remember that light travels in a straight (om) flec reflects, refracts, or is absorbed. An object is only visible wh or that object and into our eyes. Mirrors and barriers manipulate light and change what we see. Sup of a barrier. They make objects appear dimmer. s are exar⁄ The mirrors in a periscope reflect light to direct the p ∖t fron∖ vopie a person's eyes."
- "Take a moment to [think about/discuss with a pa could create to help you see over the wall and into the tree." (wha "You will have 30 minutes to complete this challen." You ma sose to provide more or less time.] "I will dismiss [one vir materials." group/person] at a time to carefully and φ vath 📐

Challenge (30 minutes)

[As needed] "Remember t

- ange the path that light follows."
- [As needed] "Take a lool" the materials. W 50 You use to represent the different parts of your model?"

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♂into our eyes."

y catch on a sunny day,

Ahat you've learned about

here is a brick wall

Nodel must include a light source, the

the requirements on your recording

hem

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√em,

linto the tree."

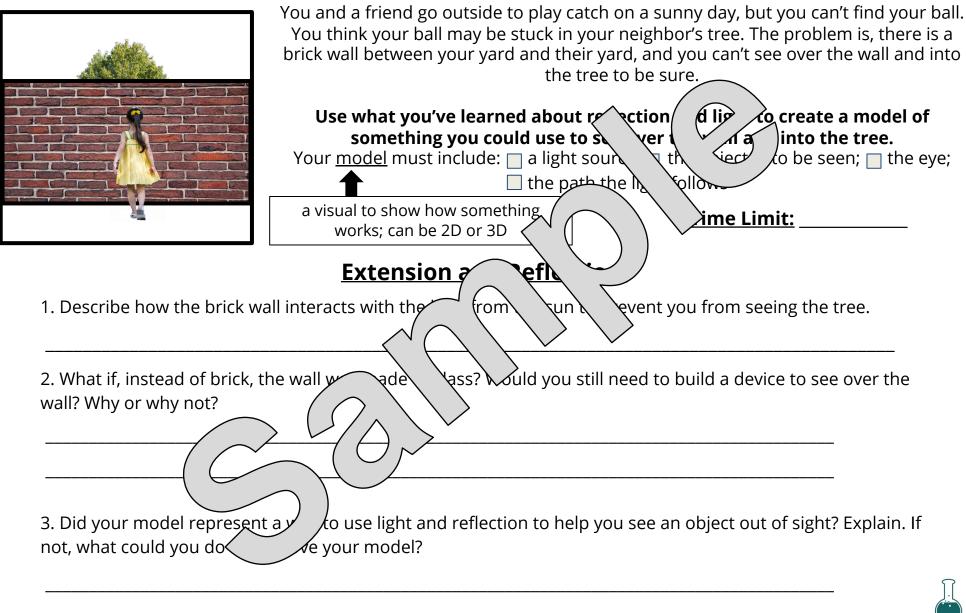
Reflection (10 minutes)

- "Let's discuss #1 on your recording sh Describe how the brick wall interacts with the light from the sun to prevent you from seeing the tree."
- "Let's discuss #2 on your red eet. What if, instead of brick, the wall was made of glass? Would you still need to build a device to see over the wall? Why or why not?"
- "Let's discuss #3 on your recording sheet. Did your model represent a way to use light and reflection to help you see an object out of sight? Explain. If not, what could you do to improve your model?" [Emphasize that mirrors help us see objects out of sight by using reflection to change the path that light follows. Objects can only be seen when light reflects off of those objects and into our eyes.] ©2023 Simplify Science™

Engineering Challenge

Reflection and Light Model

Challenge:

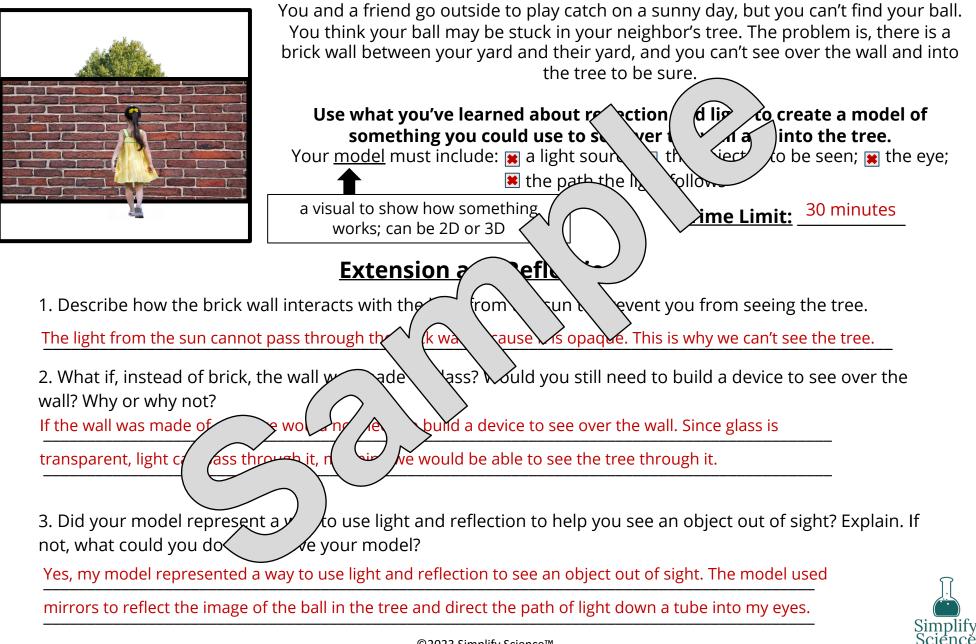


Engineering Challenge

Sample Work

Reflection and Light Model

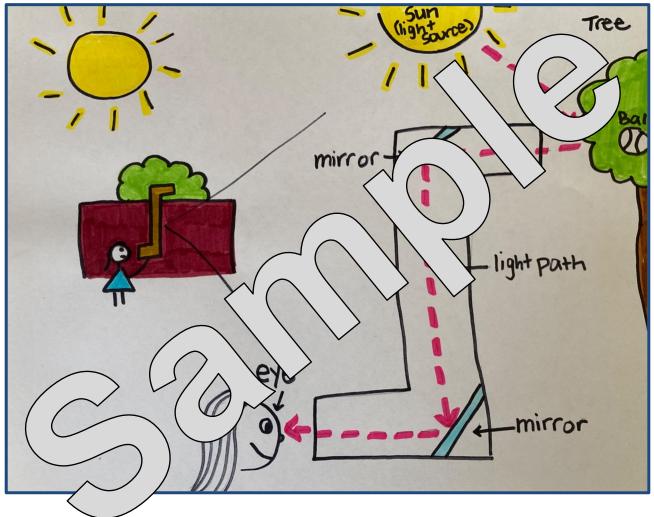
Challenge:





Sample Model

Reflection and Light Model: Engineering



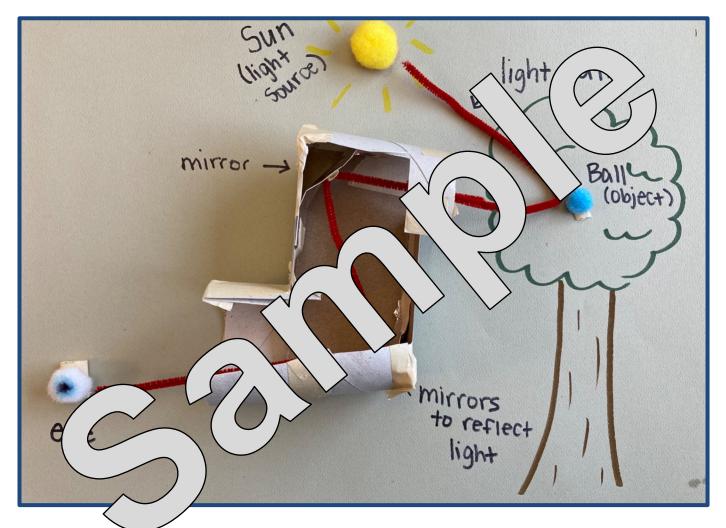
Materials: construction paper and markers





Sample Model

Reflection and Light Model: Engineering



Materials: poster board, pom-poms, cereal box, toilet paper rolls, pipe cleaners, tin foil, masking tape, markers, scissors

